

COMPUTER GRAPHICS/PHOTOSHOP 2

Adobe Photoshop 6.0 for the PC Platform

SPRING 2002

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REQUIRED MATERIALS:

3 ZIP Disks (100 megs each)

(You must keep a disk with your own copy of all files handed in)

One 3-hole looseleaf binder for class handouts (8 1/2" x 11")

One 3-hole portfolio book with acetate protectors for 8 1/2" x 11" prints

TEXT: **Visual Quickstart Adobe Photoshop 6**

GRADING:

ALL PROJECT UNITS MUST BE COMPLETED, PRINTED, AND PRESENTED IN ACETATE SLEEVES AT EACH OF THE EVALUATION DAYS LISTED.

If a unit is complete and graded on the due date, you may redo, correct problems and hand in for a better grade before the next unit due date.

No grades will be given for a unit which is incomplete on the date and time due.

A late unit (*if it is handed in before the next unit due date*) will be graded down a full letter grade from what it would have gotten if on-time, ie: A to B, B+ to C+, etc.

(if the unit is still incomplete it will be graded down more...see sample grade sheet)

Units not handed in by the next unit due date will get a "zero".

FINAL EXAM:

There will be a two hour final exam during finals week (see finals schedule). This will consist of problems to be solved with the program, and written analysis of how you solved the design problems. Be sure to let your professor know if you have a final exam conflict with another course!

CLASS CUTTING POLICY:

YOU ARE EXPECTED TO BE AT EVERY CLASS (AND ON TIME)

You must be in class in order to participate and to demonstrate that the work you are handing in is your own, therefore:

Each unexcused absence over 1 will result in the loss of 1/2 letter on your final grade for the course. i.e.: A to B+, B+ to B, etc.

Three lates count as one absence!!

You will receive a late grade for leaving class early.

OUTSIDE HELP:

I am in school only for this class, but you can make an appointment with me if you need extra help.

Students should note that the work given cannot be properly completed during class time.

You will need approximately 4 additional hours per week on the computer.

PLAN YOUR SCHEDULES SO YOU ARE ABLE TO USE THE AVAILABLE COMPUTER OPEN LAB HOURS in T-142 & 142A. (to be announced) or

You may work in AAB 403 where there are also Pentium computers, scanners, zip drives, and access to the central art student drive. Times will be posted soon.

UNIT 1.

- ____ 1A: Create 4 Alphabet Book illustrations(any 4 letters you have not already done)
Use the Large letter in a creative way and add text labels for all objects
appearing in the illustration. (label: **ALPHABET 1, 2, 3, 4, your name**)
- ____ 1B: Create a complex photomontage with no text, using at least 4 layers based on
a central theme or idea, ie: Christmas, Hannukah, Kwanza, Holiday Season, etc.
Format size= 5"x7" in a photorealistic style. (label: **CARD1 your name**)
- ____ 1C: Use texture, and filters to manipulate images in 1B and create a new card
design with a painterly style which looks hand done. (label: **CARD2 your name**)

PRINT & HAND IN ALL OF UNIT 1 FOR GRADING BY END OF CLASS 3 ___/___
(present all work in plastic sleeves in the portfolio)

UNIT 2.

- ____ 2A: Create a complex photorealistic Still-Life scene based on at least
seven different photo source objects and a background. Format can be vertical
or horizontal 6 x 8 (label: **STILL-LIFE your name**)
- ____ 2B: Modify the above project and add a text overlay, to create a magazine ad for
some product or service. Ie: Smith's Pears & Fruit, Beth's Baskets, Lou's Fine
China, etc(Label: **AD DES your name**)
- ____ 2C: Modify the Creative Still-Life in 3A into a textural fine art painting using
filters, textures, handworking, etc. (label: **FINE ART your name**)

PRINT & HAND IN ALL OF UNIT 2 FOR GRADING BY END OF CLASS 6 ___/___
(present all work in plastic sleeves in the portfolio)
(last chance for a grade on unit 1)

UNIT 3.

- ____ 3A: Create a greyscale poster for the Student Art Exhibit using only royalty free
images or your own photo or drawing work. Design for 8 ½ x 11 laser print .
You must include all information as given in the handout. You may import
images into Adobe Illustrator and use text there.
(label: **POSTER your name**)
- ____ 3B: Absolut Ad Project....Create an original ad for Absolut based on the familiar
series Ad campaign (examples will be shown in class) (label: **AD your name**)

PRINT & HAND IN ALL OF UNIT 3 FOR GRADING BY END OF CLASS 8 ___/___
(present all work in plastic sleeves in the portfolio)
(last chance for a grade on unit 2)

UNIT 4.

____ 4A: Music CD Design Project

Create the complete cover booklet for a jewelbox CD case and the back panel with end folds. Use appropriate text and photo source materials. You may import into Adobe Illustrator for text overlays.

(label: **Music CD your name**)

____ 4B: Concept for Unit 5 Project. Write a brief paragraph describing your concept.

PRINT & HAND IN ALL OF UNIT 4 FOR GRADING BY END OF CLASS 12 ___/___

(present all work in plastic sleeves in the portfolio)

(last chance for a grade on unit 3)

UNIT 5.

____ 5 A, B, C: Final Artistic Portfolio Project

(you must present this concept to the professor in advance)

Create a Series of 3 pieces based on one thematic concept.

Use a consistent style and color scheme for all with filters and hand manipulation of images to create a personalized artistic style.

(label: **FINAL 1, 2, 3, your name**)

PRINT & HAND IN ALL OF UNIT 5 FOR GRADING, END OF LAST CLASS ___/___

(include photo sources & present all work in plastic sleeves in the portfolio)

(last chance for a grade on unit 4)

FINAL EXAM: (2 hours during exam week) You must take the exam and present your finished and complete portfolio. (Last chance for a grade on Unit 5)

Check the Final Exam Schedule for conflicts with other course exams! You must report conflicts to your professor in advance so arrangements can be made for you to take conflicting exams.